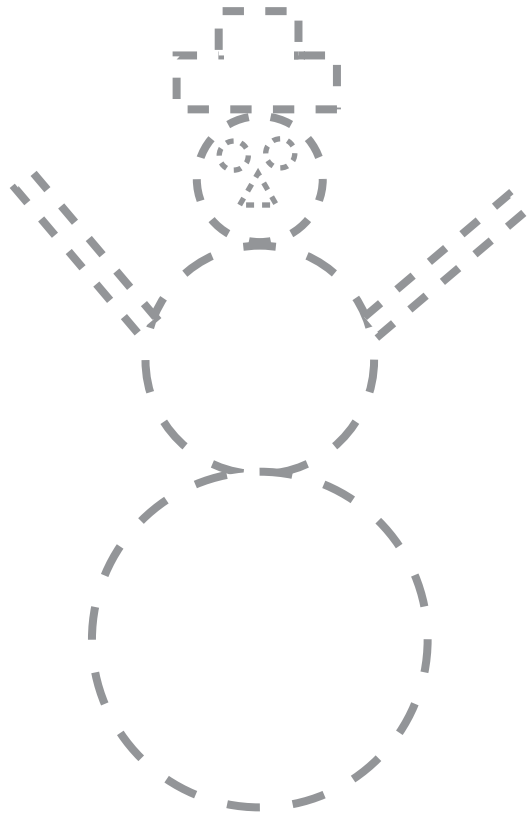
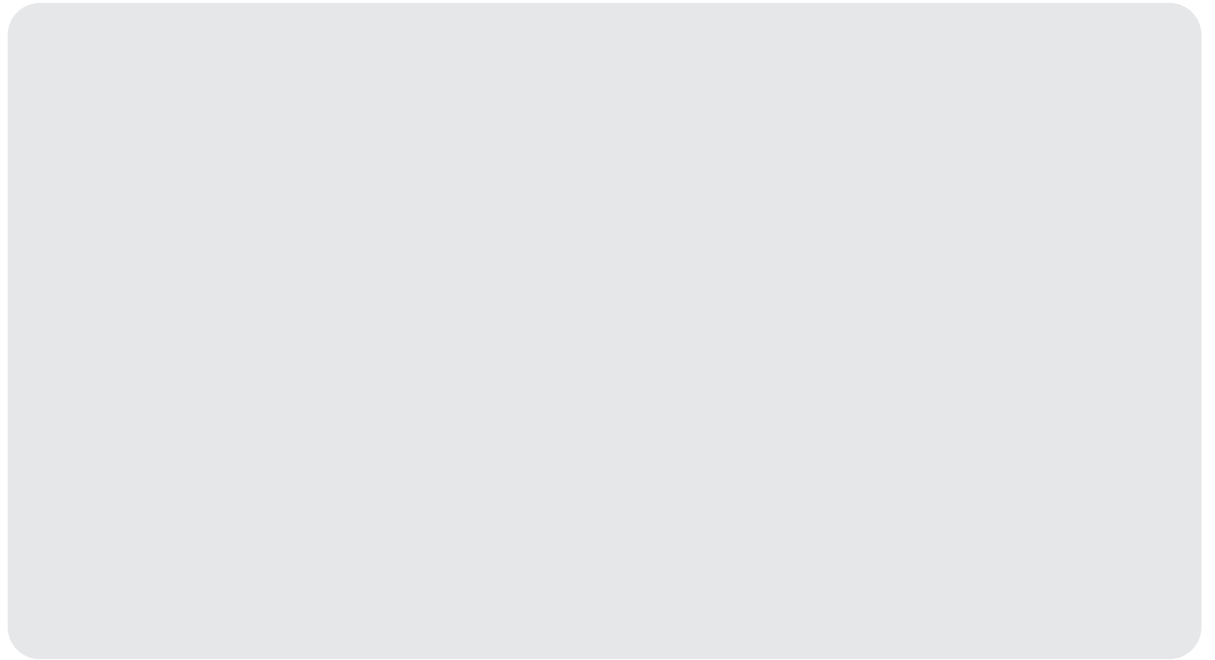


# SNOWMAN

PLAYER 1



## WORD BOX

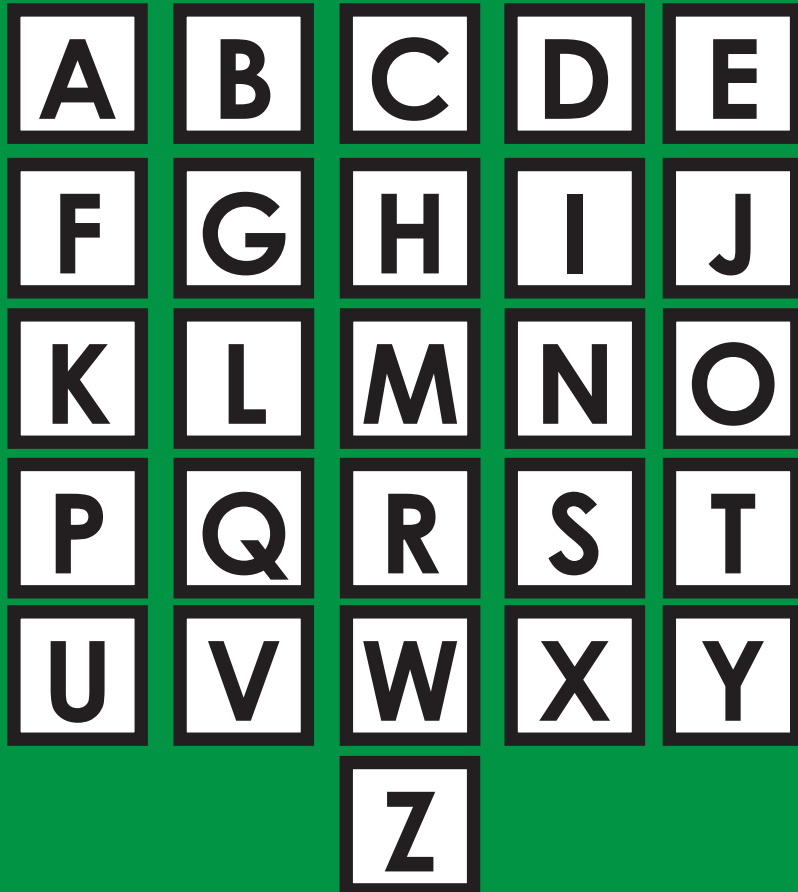


- 1) Think of a word. Draw one      for each letter in the word
- 2) Listen to Player 2's guesses. If their letter is in the word, fill in the blank(s)
- 3) If the letter is not in the word, outline one shape on the snowman
- 4) If Player 2 guesses the word before the snowman is complete - they win!  
If the snowman is complete before Player 2 guesses the word - I win!

# SNOWMAN

PLAYER 2

How about  
the letter ...



I think the word is \_\_\_\_\_

1) Guess a letter, then cross it off. If my letter is in the word, Player 1 will write it down. If my letter is not in the word, Player 1 will outline 1 part of the snowman.

2) Keep guessing letters to try and figure out the word. When I think I know the word, I can take a guess.

3) If I figure out the word before the snowman is complete, I win! If the whole snowman is complete before I figure out the word, Player 1 wins!